


DEFENSIVE AND COMPETITIVE BIDDING SIGNALS		LEADS AND SIGNALS			<div>WBF Convention Card</div> 
OVERCALLS		OPENING LEADS STYLE			
One Over One :8-17HCP 4+		LEAD	In Partner's Suit		
Two Over One:11-17HCP 5+	SUIT	3rd/5th	3rd/5th		
RESPONSE:CUE BID New Suit:Forcing	NT	4th	4th		
	SUBSEQ				Country:CHINA
		SUIT 0/1			System:Two Over One(Natural)
		NT 0/1			Ziwen Zhao/Zekun Zhu
1NT OVERCALL	LEADS				SYSTEM SUMMARY
2nd 15-17HCP BAL Have Stopper In Oppo's Suit	LEAD	VS Suit	VS NT		GENERAL APPROACH AND STYLE
4th 12-14HCP BAL Have Stopper In Oppo's Suit	A	AKx (+); A (+)	AKx (+);AKJx(+); AKQ(+)		5-card Majors opening
Responses:Bid as 1NT opening	K	KQx(+); AK; Kx	KQJx (+); KQ10x(+);KQxx(+)		Forcing 1NT over 1H/1S
Unusual NT with a passed hand	Q	Q(+);QJ(+);KQ	QJ(+),AQJ(+)		Balanced Minimum Opening=12HCP
	J	J(+);J10(+);A/KJ10(+)	J10(+),A/KJ10(+)		1NT openings: 15-17HCP
	10	10(+);109(+);10,K/Q109(+)	1098(+);109(+);A/K/Q109(+)		2 over 1 Response2/1=FG
1.NT:Unusual Responses:natural	9	9(+);98(+);9	98		
2.new suit:PRE	Hi-x	Xx	Xx		
	Lo-x	Xxx,xxx(+),x	x		
	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS		Partners Lead	Declarer's Lead	Discarding	GAMBLING 3NT with little outside strength
1.Lead-directing DBL	Suit:1st	ATT:Hi=ENCRG	CT	ATT	WEAK JUMP RESPONSES after overcall of m opening
2.JUMP CUE BID: m:want to play	2rd	CT	ATT	S/P	2D/2H/2S:Week 5+ 5-11P
M:Asking Stopper	3d	S/P	S/P		Negative Doubles to 4D/4H
	NT:1st	ATT:Lo=ENCRG	as above	ATT	
VS. NT	2rd	CT			
1.DBL:The Same As 1NT	3nd	S/P			
2.2C:Any Suit 5+					
3.2D:2M 5-4					
4.2H:H-m 5-4					
5.2S:S-m 5-4					
6.2NT:2m 5-5					
VS. PREEMPTS	DOUBLES				
NEG	TAKEOUT DOUBLES				
	1.11-15HCP (Short In Oppo's Suit & At Least 2 In Other Suits)				
	2.New Suit=15+HCP NF				
	3.NT=18+HCP NF				
					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				Michaels
1C X=4-4M;1D:D5;1H:H5 ;1S:S5 ;1NT:5-4m;;2NT:5-5m	1.NEG DBL				Unusual 2NT
2C X=5-5M;2NT=5-5m;New Suit=5+	2.LEAD DIRECTING DBL				
	3.MAXIMUM OVERCALL DBL				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE	4.RESP DBL				Double Jump in new suit:SPL
JS=PRE	5.SUPP DBL/REDBL				Jump Cue Bid by opener:SPL raise
	6.SOS REDBL				
	7.INV DBL				Psychics:
					rare

OPENING BID DESCRIPTIONS							
Opening	Artificial	Mainline	Negative Double	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C		3	4H	11-21HCP	1D/1H/1S=6+HCP;1NT=8-10HCP;2C=FG;JS=PRE;3C=PRE;	Two Way	
					2NT=INV;Double JS=SPL;	4th suit:forcing:GF;3rd suit:F1	
1D		3	4H	11-21HCP	1H/1S=6+HCP;1NT=6-10HCP;2D=FG;JS=PRE;3D=PRE;	Two Way	
					2NT=INV;Double JS=SPL;	4th suit:forcing:GF;3rd suit:F1	
1H		5	4D	11-21HCP	1NT=F1(6-11);2C/2D=FG;2H=6-10HCP;2S=PRE;2NT=JACOBY;3H=PRE	S/S INV;4th suit:forcing:GF;3rd suit:F1	
					3C/3D=BERGEN;3S/4C/4D=SPL;4S/5C/5D=ERKCB;4NT=RKCB;	Two Way	
1S		5	4D	11-21HCP	1NT=F1(6-10HCP);2C/2D/2H=FG;2S=7-10HCP;2NT=JACOBY;3S=PRE	S/S INV	
					3C/3D=BERGEN;4C/4D/4H=SPL;5C/5D/5H=ERKCB;4NT=RKCB;	4th suit:forcing:GF;3rd suit:F1	
1NT				15-17HCP BAL	2C=STAYMAN;2D/2H/2S/3C=TRF;2NT=INV;3H=5-5m,FG;3S=5-5,S/T	S/T Smolen	
					;4C=Gerber;4D/4H=TRF;4NT=S/T INV;	RKCB	
2C	Y			STR	2D=Relay;2H/2S=5M ;3C/3D=6m		
2D		6		PRE	New Suit=Forcing;4NT=RKCB	3C=bad suit and bad hand	
2H		6		PRE	2NT=Asking bid;New Suit=Forcing;4NT=RKCB	3D=good suit and bad hand	
2S		6		PRE	2NT=Asking bid;New Suit=Forcing;4NT=RKCB	3H=bad suit and good hand	
						3S=good suit and good hand	
2NT				20-21HCP BAL	3C=Stayman;3D/3H/4D/4H=TRF;3NT=To Play;3S=minor STAY;4C=M	3S=minor STAY	
3C/3D		7		PRE	New Suit=F1;4NT=RKCB		
3H/3S		7		PRE	New Suit=F1;4NT=RKCB		
3NT	Y			Gambling	4C/5C=P/C;4M=Natural		
4C				PRE	4H/4S=NAT 4NT=RKCB		
4D				PRE	4H/4S=NAT 4NT=RKCB		
4H/4S		7		PRE	4NT=RKCB		
HIGH LEVEL BIDDING							
SPL KCB RKCB KB CUEBID							
1.SPL							
2.RKCB							
3.ERKCB							
4.Cue Bid							
5.Gerber							
6.QUANT							